# RICHMOND LIEW

Boston, MA 857-930-1236 richmond.liew.97@gmail.com

github.com/liewrichmond

liewrichmond.github.io

https://www.linkedin.com/in/richmond-liew/

#### **EDUCATION**

Northeastern University, Boston, MA

Bachelor of Science in Computer Engineering

GPA: 3.7 *May 2020* 

## PROFESSIONAL EXPERIENCE

# Northeastern University - SICA-Lab, Boston, MA

January 2020 - May 2020

Research Assistant

- Automated the installation process of kernel and software dependencies for hardware sensors on Jetson TX2s
- Implemented a decentralized Software Defined Radio Network for communication between autonomous drones

#### Micro-Leads, Boston, MA

January - June 2019

Computer Engineering Intern

- Diagnosed point of failure of previous test setup and wrote Python scripts to salvage data from faulty brain implants, saving the company ~\$80,000
- Created a full stack web-app to track behavior of brain implants leading to successful characterization of electrode isolation behavior for the first time in the project's 2 year life cycle

#### ACADEMIC & PASSION PROJECTS

# **SynthWave**

• Currently developing a synthesiser plugin using the Juce framework (C++). Supports ADSR and Reverb tuning.

#### **BitTorrent Client**

• Developed a BitTorrent protocol client from scratch in Python. Source here

#### **Chip-8 Emulator**

• Developed a Chip-8 interpreter to emulate original games from the 1980s. Built with React and Typescript. Demo here. Source here

# **Microsoft Typescript (Open Source Contribution)**

• Fixed compiler issue regarding misleading error message during incompatible type assignment.

## ReturnMe

• Developed a full-stack app for a fictional returns pick up service. Built user authentication with Passport.js; Created schemas with Mongoose connected to MongoDB Atlas; UI made with React. Demo <a href="here">here</a>. Source <a href="here">here</a>.

#### Mailbag

• Developed a full stack email client (Typescript). Utilized nodemailer to connect to SMTP servers, saves user created contacts in an NeDB database. Source here.

# **Harvard CS50 - Artificial Intelligence (EdX Coursework)**

- Leveraged basic AI algorithms and reinforcement learning to develop a series of simple game AIs.
- Developed a convolutional neural network to identify the GTSRB dataset. Source here

#### **PvCollect**

• Leveraged Gmail and Venmo API to automate the collection process of rent and utilities for my rental business.

#### Java Microsoft Excel Clone

• Developed a spreadsheet application that supports simple arithmetic, cycle detection and infinite scrolling.

#### TECHNICAL SKILLS

**Programming Languages:** (Proficient) JavaScript, Typescript, Python; (Familiar) Java, C++, MATLab, MIPS, Assembly, Verilog, SQL

**Technologies & Frameworks:** React, Vue, Node.js, MongoDB, Express, HTML5, CSS3, Git, Heroku, AWS, OpenCV, TensorFlow, scikit-learn